	SE Information Technology SEMESTER-I
Name Of Subject:	Discrete Mathematics (214441)
Course Objectives:	
1	Gain sound knowledge to formulate and solve problems with sets and propositions.
2	To understand and solve counting problems by applying elementary counting techniques to solve problems of discrete probability
3	To understand Graph and Tree terminologies and models to be applied in real life problems.
4	To recognize types of relation, formulate and solve problems with relations and functions
5	To understand basics of number theory and its applications.
6	To understand the various types' algebraic structures and its applications
Course Outcomes:	71 0 11
CO1	Formulate, apply formal proof techniques and solve the problems with logical reasoning.
CO2	Analyze and evaluate the combinatorial problems by using probability theory
CO3	Apply the concepts of graph theory to devise mathematical models
CO4	Analyze types of relations and functions to provide solution to computational problems.
CO5	Identify techniques of number theory and its application.
CO6	Identify fundamental algebraic structures
Name Of Subject:	Logic Design & Computer Organization (214442)
Course Objectives:	,
1	To make undergraduates, aware of different levels of abstraction of computer systems from hardware perspective.
2	To make undergraduates, understand the functions, characteristics of various components of Computer& in particular processor & memory.
Course Outcomes:	
CO1	Perform basic binary arithmetic & simplify logic expressions
CO2	Grasp the operations of logic ICs and Implement combinational logic functions using ICs.
CO3	Comprehend the operations of basic memory cell types and Implement sequential logic functions using ICs.
CO4	Elucidate the functions & organization of various blocks of CPU.
CO5	Understand CPU instruction characteristics, enhancement features of CPU.
CO6	Describe an assortment of memory types (with their characteristics) used in computer systems and basic principle of interfacing input, output devices.
Name Of Subject:	Data Structure & Algorithms (214443)
Course Objectives:	
1	To study data structures and their implementations and applications
2	To learn different searching and sorting techniques.
3	To study some advanced data structures such as trees, graphs and tables.
4	To learn different file organizations.
5	To learn algorithm development and analysis of algorithms.
Course Outcomes:	
CO1	Perform basic analysis of algorithms with respect to time and space complexity.
CO2	Select appropriate searching and/or sorting techniques in the application development
CO3	Implement abstract data type (ADT) and data structures for given application.

CO4	Design algorithms based on techniques like brute -force, divide and conquer, greedy, etc.
CO5	Apply implement learned algorithm design techniques and data structures to solve problems
CO6	Design different hashing functions and use files organizations.
	Design different hashing functions and use mes organizations.
Name Of Subject:	Object-Oriented Programming (214444)
Course Objectives:	
1	Apply concepts of object-oriented paradigm.
2	Design and implement models for real life problems by using object-oriented programming.
3	Develop object-oriented programming skills.
Course Outcomes:	
CO1	Differentiate various programming paradigms
CO2	Identify classes, objects, methods, and handle object creation, initialization, and Destruction to model real-world problems.
CO3	Identify relationship among objects using inheritance and polymorphism principles.
CO4	Handle different types of exceptions and perform generic programming.
CO5	Use of files for persistent data storage for real world application.
CO6	Apply appropriate design patterns to provide object-oriented solutions.
Name Of Subject:	Basics of Computer Network (214445)
Course Objectives:	
1	To understand the fundamentals of communication system.
2	To understand the basics of internetworking.
3	To understand services and protocols used at Physical, Data Link, Network, Transport Layer
Course Outcomes:	-
CO1	Understand and explain the concepts of communication theory and compare functions of OSI and TCP/IP model
CO2	Analyze data link layer services, error detection and correction, linear block codes, cyclic Codes, framing and flow control protocols
CO3	Compare different access techniques, channelization and IEEE standards
CO4	Apply the skills of subnetting, supernetting and routing mechanisms
CO5	Differentiate IPv4 and IPv6.
CO6	Illustrate services and protocols used at transport layer.
N 020	
Name Of Subject:	Logic Design &Computer Organization Lab(214446)
Course Objectives:	
	To design & implement combinational and sequential circuits.
2 Course Outcomes:	To learn simulation of digital systems.
	Use logic function representation for simplification with K-Maps and design Combinational logic circuits using SSI & MSI chips.
CO1	
CO2	Design Sequential Logic circuits: MOD counters using synchronous counters. Understand the basics of simulator tool & to simulate basic blocks such as ALU & memory.
103	Understand the basics of simulator tool & to simulate basic blocks such as ALU & memory.
Name Of Subject:	Data Structure & Algorithms Lab(214447)
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	To study data structures and their implementations and applications.
2	To learn different searching and sorting techniques.
3	To study some advanced data structures such as trees, graphs and tables.
3	10 study some advanced data structures such as trees, graphs and tables.

4	To learn different file organizations.
5	To learn algorithm development and analysis of algorithms.
Course Outcomes:	To learn algorithm development and analysis of algorithms.
CO1	Analyze algorithms and to determine algorithm correctness and time efficiency class.
CO2	Implement abstract data type (ADT) and data structures for given application.
CO3	Design algorithms based on techniques like brute -force, divide and conquer, greedy, etc.).
CO4	Solve problems using algorithmic design techniques and data structures.
CO5	Analyze of algorithms with respect to time and space complexity
	Third yze of digorithms with respect to time and space complexity
Name Of Subject:	Object Oriented Programming Lab(214448)
Course Objectives:	
1	Apply concepts of object-oriented paradigm.
2	Design and implement models for real life problems by using object-oriented programming
3	Develop object-oriented programming skills
Course Outcomes:	, , , , , , , , , , , , , , , , , , ,
CO1	Differentiate various programming paradigms.
CO2	Identify classes, objects, methods, and handle object creation, initialization, and destruction to model real-world problems.
CO3	Identify relationship among objects using inheritance and polymorphism.
CO4	Handle different types of exceptions and perform generic programming.
CO5	Use file handling for real world application.
CO6	Apply appropriate design patterns to provide object-oriented solutions
Name Of Subject:	Soft Skill Lab(214449)
Course Objectives:	
1	To facilitate a holistic development of students while focusing on enhancing soft skills.
2	To highlight the need to improve soft skills among engineering students so as to become good professionals.
3	To develop and nurture the soft skills of the students through individual and group activities.
4	To expose students to right attitudinal and behavioural aspects and assist in building the same through activities.
Course Outcomes:	
CO1	Introspect about individual's goals, aspirations by evaluating one's SWOC and think creatively.
CO2	Develop effective communication skills including Listening, Reading, Writing and Speaking.
CO3	Constructively participate in group discussion, meetings and prepare and deliver Presentations.
CO4	Write precise briefs or reports and technical documents.
CO5	Practice professional etiquette, present oneself confidently and successfully handle personal interviews .
CO6	Function effectively in multi-disciplinary and heterogeneous teams through the knowledge of team work, Inter-personal relationships, conflict management and
	leadership quality.
SE Information Technology SEMESTER-II	
Name Of Subject:	Engineering Mathematics III (207003)
Course Objectives:	Ingineering

To make the students familiarize with concepts and techniques in Linear differential equations, Fourier transform& Z-transform, Statistical methods, Probability theory and Numerical methods.
The aim is to equip them with the techniques to understand advanced level mathematics and its applications that would enhance thinking power, useful in their disciplines.
Solve Linear differential equations, essential in modelling and design of computer-based systems.
Apply concept of Fourier transform and Z-transform and its applications to continuous and discrete systems and image processing.
Apply Statistical methods like correlation& regression analysis and probability theory for data analysis and predictions in machine learning
Solve Algebraic &Transcendental equations and System of linear equations using numerical techniques.
computing.
Processor Architecture (214451)
To study architectural details of PIC 18 microcontroller.
To study applications of PIC through various interfacing devices.
Apprehend architecture and memory organization of PIC 18 microcontroller.
Implement embedded C programming for PIC 18.
Use concepts of timers and interrupts of PIC 18
Demonstrate real life applications using PIC 18.
Analyze architectural details of ARM processor.
Database Management System (214452)
The objective of the course is to present an introduction to database management system as a subject in its own right.
To understand the fundamental concepts of Relational Database management system
To present SQL and procedural interfaces to SQL comprehensively.
To provide a strong formal foundation in Relational Database Concepts, database concepts, technology and practice &to introduce the concepts of Query
Processing.
To introduce the concepts of Transaction Processing and to present the issues and techniques relating to concurrency and recovery in multi-user database
To introduce the recent trends in database technology
Apply fundamental elements of database management systems.
Design ER-models to represent simple database application scenarios
Formulate SQL queries on data for relational databases.
Improve the database design by normalization & to incorporate query processing.
Apply ACID properties for transaction management and concurrency control.
Analyze various database architectures and technologies.
Computer Graphics(214453)

Understand the foundations of computer graphics: hardware systems, math basis, light and color. Understand the complexities of modeling realistic objects through modeling complex scenes using a high-level scene description language. Become acquainted with some advanced topics in computer graphics. The student should gain an expanded vocabulary for discussing issues relevant to compute graphics (including both the underlying mathematics and the actual programming). The student should gain an appreciation and understanding of the hardware and software utilized in constructing computer graphics applications. The student should gain an understanding of geometric, mathematical and algorithmic concepts necessary for programming computer graphics. Course Outcomes: CO1 Apply mathematical and logical aspects for developing elementary graphics operations like scan conversion of points, lines, circle, and apply it for problem sol CO2 Employ techniques of geometrical transforms to produce, position and manipulate Objects in 2 dimensional and 3-dimensional space respectively. CO3 Describe mapping from a world coordinates to device coordinates, elipping, and projections in order to produce 3D images on 2D output device. Apply concepts of rendering, shading, animation, curves and fractals using computer graphics tools in design, development and testing of 2D, 3D modeling applications. Ferceive the concepts of virtual reality. For learn the principles of Software Engineering To learn the principles of Software Engineering. To learn dunderstand methods of capturing, specifying, visualizing and analyzing software requirements To learn the principles of Software Engineering. CO2 Co1 Classify various software application domains. CO3 Translate the requirement models in to design models. CO4 Apply palmage and small particulates and testing principles. CO5 Use quality attributes and testing principles in software development life cycle. Description of the principles of Software engineering by using CASE and	Course Objectives:	
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TE Information Technology SEMESTER-I	CO5	Use quality attributes and testing principles in software development life cycle.
	CO6	Discuss recent trends in Software engineering by using CASE and agile tools
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Name Of Subject: 11 heary of Computation (314441)	Name Of Subject:	Theory of Computation (314441)

Course Objectives:	
Course Objectives:	To be any the applicability of the model of commutation to different model and
1	To know the applicability of the model of computation to different problems.
2	To understand in detail the relationship among formal languages, formal grammars and automata.
3	To learn the design of Finite Automata, Pushdown Automata and Turing Machine for processing offormal languages.
4	To study the theory of computability and complexity for algorithm design.
Course Outcomes:	
CO1	Construct finite automata and its variants to solve computing problems.
CO2	Write regular expressions for the regular languages and finite automata.
CO3	Identify types of grammar, design and simplify Context Free Grammar.
CO4	Construct PushdownAutomata machine for the Context Free Language.
CO5	Design and analyze Turing machines for formallanguages.
CO6	Understand decidable and undecidable problems, analyze complexity classes.
Name Of Subject:	Operating Systems (314442)
Course Objectives:	
1	To introduce basic concepts and functions of modern operating systems.
2	To understand the concept of process, thread management and scheduling
3	To learn the concept of concurrency control.
4	To study various Memory Management techniques.
5	To know the concept of I/O and File management.
6	To learn concept ofsystem software.
Course Outcomes:	
CO1	Understanding the role of Modern Operating Systems.
CO2	Apply the concepts of process and thread scheduling
CO3	Apply the concept of process synchronization, mutual exclusion and the deadlock.
CO4	Understand and apply the concepts of various memory management techniques.
CO5	Make use of concept of I/O management and File system.
CO6	Understand Important of System software.
Name Of Subject:	Machine Learning (314443)
Course Objectives:	
1	To understand the basic concepts of machine learning and apply them for the various problems
2	To learn various machine learning types and use it for the various machine learning tasks.
3	To optimize the machine learning model and generalize it
Course Outcomes:	,
CO1	Apply basic concepts of machine learning and different types of machine learning algorithms
CO2	Differentiate various regression techniques and evaluate their performance
CO3	Compare different types of classification models and their relevant application
CO4	Illustrate the tree-based and probabilistic machine learning algorithms.
CO5	Identify different unsupervised learning algorithms for the related real world problems.
CO6	Apply fundamental concepts of ANN.
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Name Of Subject:	Human Computer Interaction(314444)
Course Objectives:	

1	To introduce to the field of human-computer-interaction study
2	To gain an understanding of the human part of human-computer-interactions.
3	To learn to do design and evaluate effective human-computer-interactions.
4	To study HCI models and theories.
5	To understand HCI design processes.
6 Course Outcomes:	To apply HCI to real life use cases.
Course Outcomes:	Final in the second of the sec
	Explain importance of HCI study and principles of user-centered design (UCD) approach.
CO2	Develop understanding of human factors in HCI design.
CO3	Develop understanding of models, paradigms, and context of interactions.
CO4	Design effective user-interfaces following a structured and organized UCD process.
CO5	Evaluate usability of a user-interface design.
CO6	Apply cognitive modelsfor predicting human-computer-interactions.
Name Of Subject:	(Elective -I) Advanced Database Management System (314445(B))
Course Objectives:	,
1	To understand the fundamental concepts of Relational and Object-oriented databases.
2	To learn and understand various Parallel and Distributed Database Architectures and Applications.
3	To understand and apply the basic concepts, categories and tools of NoSQL Database.
4	To learn and understand Data warehouse and OLAP Architectures and Applications.
5	To learn data mining architecture, algorithms, software tools and applications.
6	To learn enhanced data models for advanced database applications.
Course Outcomes:	
CO1	Understand relational and object-oriented databases.
CO2	Learn and understand of parallel & distributed database architectures
CO3	Learn the concepts of NoSQL Databases
CO4	Understand data warehouse and OLAP technologies.
CO5	Apply data mining algorithms and to learn various software tools.
CO6	Learn emerging and enhanced data models for advanced applications.
	TE Information Technology SEMESTER-II
Name Of Subject:	Computer Network and Security (314451)
Course Objectives:	
1	The application layerservices, responsibilities and protocol.
2	Fathom wireless network and different wireless standards
3	Differences in different wireless networks and to learn different mechanism used at layers of wireless network.
4	The concept of network security
5	Basic cryptographic techniques in application development.
6	Cybersecurity vulnerabilities & study typical threatsto modern digital systems.
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Course Outcomes:	
CO1	Know Responsibilities, services offered and protocol used at application layer of network
CO2	Understand wireless network and different wireless standards.
CO3	Recognize the Adhoc Network's MAC layer, routing protocol and Sensor networkarchitecture
CO3	Recognize the Author Network's MAC layer, fourning protocol and sensor networkarennecture
CO4	Define the principal concepts of network security and Understand network security threats, security services, and countermeasures
CO5	Apply basic cryptographic techniques in application development.
	Appry basic cryptographic techniques in application development.
CO6	Gain a good comprehension of the landscape of cyber security Vulnerabilities & describe typical threats to modern digitalsystems.
Name Of Subject:	Data Science and Big Data Analytics (314452)
Course Objectives:	Zum Seieles und Big Zum Immystes (v 1 1 102)
1	To introduce basic need of Big Data and Data science to handle huge amount of data.
2	To understand the basic mathematics behind the Big data.
3	To understand the different Big data processing technologies.
4	To understand and apply the Analytical concept of Big data using Python.
5	To visualize the Big Data using different tools.
6	To understand the application and impact of Big Data
-	
Course Outcomes:	
CO1	Understand Big Data primitives
CO2	Learn and apply different mathematical models for Big Data
CO3	Demonstrate Big Data learning skills by developing industry or research applications
CO4	
CO4	Analyze and apply each learning model comes from a different algorithmic approach and it will perform differently under different datasets.
CO5	Understand, apply and analyze needs, challenges and techniques for big data visualization
CO6	Learn different programming platforms for big data analytics.
Name Of Subject:	Web Application Development (314453)
Course Objectives:	Web Application Development (514455)
1	To familiarize students with Web Programming basic concepts
2	To learn and understand Web scripting languages.
3	To explore the Front end& Back end web programming skills.
4	To understand and learn Mobile web development.
5	To understand and learn Web application deployment.
Course Outcomes:	10 mastoma and team 11 to approximent
CO1	Develop Static and Dynamic website using technologies like HTML, CSS, Bootstrap.
CO2	Demonstrate the use of web scripting languages.
CO3	Develop web application with Front End & Back End Technologies.
CO4	Develop mobile website using JQuery Mobile.
CO5	Deploy web application on cloud using AWS.
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Name Of Subject:	Elective-II (Artificial Intelligence) (314454 (A))
Course Objectives:	Elective in (Artificial Intelligence) (VI+10+ (Ar))
1	To understand Fundamental concepts of Artificial Intelligence and different search strategies.
2	To explore Various knowledge representations and reasoning schemes.
3	To understand Fundamentals of NLP and Game Theory.
4	To explore of AI applications.
Course Outcomes:	To explore of the applications.
CO1	Understand the fundamental concepts of Artificial Intelligence
CO2	Identify and apply appropriate search strategies for any AI problem
CO3	Explore knowledge reasoning and knowledge representation methods (for solving real world problems)
CO4	Analyze the suitable techniques of NLP to develop AI applications
CO5	Correlate the appropriate methods of Game Theory to design AI applications
CO6	Understand the concept of deep learning and AI applications
	Charles and the concept of deep featuring and the approaches
Name Of Subject:	Internship (314455)
Course Objectives:	
1	To encourage and provide opportunities for students to get professional/personal experience through internships.
2	To learn and apply the technical knowledge gained from academics /classroom learning in real life/industrial situations.
3	To get familiar with various tools and technologies used in industries and their applications.
4	To enable students to develop professional skills and expand their professional network with thedevelopment of employer-valued skills like teamwork,
5	To apply the experience gained from industrial internship to the academic course completion project.
6	To nurture professional and societal ethics in students
7	Understand the social, economic and administrative considerations that influence the working environment of industrial organizations
Course Outcomes:	
CO1	To develop professional competence through industry internship.
CO2	To apply academic knowledge in a personal and professional environment
CO3	To build the professional network and expose students to future employees.
CO4	To Apply professional and societal ethics in their day to day life.
CO5	To become a responsible professional having social, economic and administrative considerations.
CO6	To make own career goals and personal aspirations.
	BE Information Technology SEMESTER-I
Name Of Subject:	Information Storage and Retrieval (414441)
Course Objectives:	
1	To understand the concepts of information retrieval.
2	To understand the role of clustering in information retrieval.
3	To learn different indexing structures and searching techniques.
4	To evaluate the performance of the IR system and understand user interfaces for searching.

5	To understand information sharing on the web.
6	To understand the various applications of information retrieval giving emphasis to multimedia and distributed IR, web Search.
Course Outcomes:	
CO1	Understand the concept of Information retrieval and to apply clustering in information retrieval.
CO2	Use an indexing approach for retrieval of text and multimedia data.
CO3	Evaluate performance of information retrieval systems.
CO4	Apply the concepts of multimedia and distributed information retrieval.
CO5	Use appropriate tools in analyzing the web information
CO6	Simulate the working of a search engine and recommender system.
Name Of Subject:	Software Project Management(414442)
Course Objectives:	
1	To discuss the fundamentals of Software Project Management
2	To explain Project Design and Project Evaluation.
3	To acquire skill in Activity Planning and to deal with Risk Management
4	To provide platform to understand through different tools about Project Tracking, Monitoring & Control.
5	To discuss Staff Selection Process and the issues related to Staff Management.
6	To provide exposure to modern tools used for Software Project Management.
Course Outcomes:	
CO1	Apply the practices and methods for successful Software Project Management
CO2	Create Design and Evaluate Project
CO3	Analyze Project Schedule and calculate Risk Management with help of tools.
CO4	Demonstrate different tools used for Project Tracking, Monitoring & Control.
CO5	Identify Staff Selection Process and the issues related to Staff Management.
CO6	Discuss and use modern tools for Software Project Management.
Name Of Subject:	Deep Learning (414443)
Course Objectives:	
1	To introduce the theoretical foundations, algorithms, methodologies, and application of neural networks and deep learning.
2	To design and develop an application-specific deep learning model.
3	To provide the practical knowledge handling and analyzing real world applications.
Course Outcomes:	
CO1	Understand the theoretical foundations, algorithms, and methodologies of Deep Learning.
CO2	Apply the concepts of Convolution Neural Networks and use of popular CNN architectures.
CO3	
	Compare Feed Forward Neural Network and Recurrent Neural Network and learn modeling the time dimension using RNN and LSTM.
CO4	Elaborate unsupervised deep learning algorithms like Autoencoders.
CO5	Explore Representation Learning and Transfer Learning techniques using variants of CNN architecture.
CO6	Evaluate the performance of deep learning algorithms and to provide solution for various real-world applications.
Name Of C. 1.1.	Floative III (Mobile Computing) (414444)
Name Of Subject:	Elective – III (Mobile Computing) (414444)
Course Objectives:	

1	To and any old the best and the first state of the bill and the state of the bill and the best state of the bill and the
1	To understand the basic concepts of mobile computing.
2	To learn the basics of mobile telecommunication system.
3	To understand the Generations of Mobile Communication Technologies.
4	To be familiar with the network layer protocols and Ad-Hoc networks.
5	To know the basis of transport and application layer protocols.
6	To gain knowledge about different mobile platforms and application development.
Course Outcomes:	
CO1	understand the basic concepts of mobile computing, MAC and different multiplexing technics.
CO2	understand Protocols, Connection Establishment, Frequency Allocation, Routing of mobile telecommunication system like GSM, GPRS, UMTS.
CO3	understand the Generations of Mobile Communication Technologies
CO4	learn mobile IP, Adhoc – Network, Reactive Routing protocols, Multicast Routing.
CO5	obtaining knowledge of transport layer protocol TCP, File System, and different application layer protocols.
CO6	gain knowledge about different mobile platforms, operating Systems, Software Development Kit, Security Issues.
Name Of Subject:	Elective – IV (Introduction to DevOps)(414445)
Course Objectives:	
1	To understand the need of DevOps as a software engineering practice.
2	To understand the background of DevOps Evolution.
3	To know and understand the concept of Continuous Integration Continuous Delivery (CICD).
4	To learn the concept of continuous deployment and test strategies.
5	To learn the monitoring system and reliability engineering.
6	To explore the emerging tools used in the DevOps lifecycle.
Course Outcomes:	
CO1	Understand the fundamental concepts of DevOps
CO2	Link the background of DevOps with other technologies
CO3	Comprehend the concept of continuous integration and continuous delivery
CO4	Compare various stages of continuous deployment and test strategies
CO5	Justify the importance of monitoring system and reliability engineering
CO6	Use the latest tools in DevOps
Name Of Subject:	Project Stage I(414448)
Course Objectives:	- J
1	To build up their practical experience with implementation and hence develops self-confidence.
2	To generate the opportunities to experience practically the facts learned in various fields together.
3	To improve overall communication skill, Teamwork and Leadership Qualities, professionalism.
4	To apply the knowledge for solving realistic problems.
5	To evaluate alternative approaches and justify the use of selected tools and methods.
Course Outcomes:	1-2-2-minute minimus afficiency minifolds and and at appearance to be and measured.
CO1	To apply knowledge of mathematics, science, and engineering to formulate the Problem statement.
CO2	To design and conduct experiments, as well as to analyze and interpret data.
CO3	Understand the professional and ethical responsibility.
CO4	To communicate effectively.
CO5	Get broad education which is necessary to understand the impact of engineering solutions in a global, economic, environmental, and societal context.
CO6	Recognition of the need for, and an ability to engage in life-long learning.
	recognition of the need for, and an ability to engage in me-fong learning.

CO7	To use the techniques, skills, and modern engineering tools necessary for engineering practices.
CO8	safety, manufacturability, and sustainability.
	BE Information Technology SEMESTER-II
Name Of Subject:	Distributed Systems(414450)
Course Objectives:	
1	To learn the principles, architectures and programming models used in distributed systems.
2	To understand the fundamentals and knowledge of the Middleware of distributed systems
3	To gain knowledge of working components and fault tolerance of distributed systems.
4	To understand the significance of agreement, fault tolerance and recovery protocols in Distributed Systems.
5	To make students aware about distributed and multimedia file systems and web systems.
6	Create an awareness of Emerging trends in distributed computing.
Course Outcomes:	
CO1	Demonstrate the core concepts of distributed systems.
CO2	Understand the concept of middleware of distributed systems.
CO3	Understand Inter-process communication methods and analyze different coordination algorithms.
CO4	Comprehend the importance of replication to achieve fault tolerance in distributed systems.
CO5	Analyze the design and functioning of existing distributed file systems, distributed multimedia, and distributed web-based systems.
CO6	Understand various Recent Trends in distributed systems.
Name Of Subject:	Elective-V (Software Defined Network)(414451)
Course Objectives:	
1	To understand the Need, History of SDN and Methods of API in SDN.
2	2. To understand role of Open Flow protocol and SDN Controllers and Use cases.
3	3. Acquire knowledge of Virtualization and its basic principles and understand role of Cloud Computing using SDN
4	To learn concept of data centre in SDN
5	To learn about security issues and challenges in SDN.
6	To learn applications and future of SDN.
Course Outcomes:	In the first terms of the first
CO1	Acquire fundamental knowledge of SDN exploring the need, characteristics, and architecture of SDN and methods of API's in SDN.
CO2	Recognize Open Flow protocols and its forwarding, pipeline model and use cases of SDN controller.
CO3	Demonstrate virtualization and Cloud computing services of SDN.
CO4	Comprehend IT Infrastructure and understand the data center in SDN.
CO5	Analyse various security issues and challenges in SDN.
CO6	Comprehend SDN application areas and future.
Name Of Subject:	ElectiveVI (Ethical Hacking and Security)(414452)
Course Objectives:	
1	Understand Importance of Ethical Hacking and legalities of penetration Testing
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2	Apply Foot printing techniques with realistic approach
3	Analyze Meta sploit tool with Kali Linux for penetration testing
4	Analyze Privilege Escalation techniques in Windows and Linux
5	Create awareness about web application security and Hacking
6	Apply WiFi Hacking and security Techniques
Course Outcomes:	
CO1	Identify Ethical hacking processes and become acquainted with Penetration testing.
CO2	Recognize Foot printing techniques and apply in real time applications
CO3	Build knowledge about Meta sploit tool with Kali Linux
CO4	Differentiate Privilege Escalation in Windows and Linux
CO5	Construct Secure Web Applications to understand Hacking Techniques.
CO6	Recognize Wifi Hacking and Security techniques.
Name Of Subject:	Startum and Entrepressing (414452)
Name Of Subject:	Startup and Entrepreneurship(414453)
Course Objectives:	Startup and Entrepreneursmp(414455)
	To encourage students to build new technology, knowledge system based on innovations and can address local challenges.
Course Objectives:	To encourage students to build new technology, knowledge system based on innovations and can address local challenges.
Course Objectives: 1 2	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals.
Course Objectives: 1 2 3	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students.
Course Objectives: 1 2 3	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students.
Course Objectives: 1 2 3 4	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students. To have start up ecosystem by bridging the gap between academia, industries and financial institutions, government support Able to understand key concepts and framework of innovation and start-up ecosystem.
Course Objectives: 1 2 3 4 Course Outcomes:	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students. To have start up ecosystem by bridging the gap between academia, industries and financial institutions, government support Able to understand key concepts and framework of innovation and start-up ecosystem. Gain knowledge of how to develop start up ecosystem, its key components and how to influence and manage dynamics between them and increase the productivity
Course Objectives: 1 2 3 4 Course Outcomes: CO1	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students. To have start up ecosystem by bridging the gap between academia, industries and financial institutions, government support Able to understand key concepts and framework of innovation and start-up ecosystem. Gain knowledge of how to develop start up ecosystem, its key components and how to influence and manage dynamics between them and increase the productivity Understand the role of different stakeholders in ecosystem in building and supporting growth of start-ups.
Course Objectives: 1 2 3 4 Course Outcomes: CO1 CO2	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students. To have start up ecosystem by bridging the gap between academia, industries and financial institutions, government support Able to understand key concepts and framework of innovation and start-up ecosystem. Gain knowledge of how to develop start up ecosystem, its key components and how to influence and manage dynamics between them and increase the productivity
Course Objectives: 1 2 3 4 Course Outcomes: CO1 CO2 CO3	To encourage students to build new technology, knowledge system based on innovations and can address local challenges. Creating environment to innovate and build products towards sustainable development goals. To provide platform for speedy communication and market reach of technology/ product developed by students. To have start up ecosystem by bridging the gap between academia, industries and financial institutions, government support Able to understand key concepts and framework of innovation and start-up ecosystem. Gain knowledge of how to develop start up ecosystem, its key components and how to influence and manage dynamics between them and increase the productivity Understand the role of different stakeholders in ecosystem in building and supporting growth of start-ups.